



Official Information Packet

Anni 2013 – YMCA, Camp Copneconic, Michigan

Please print this document and bring it with you to our event. There is a great deal of important information included that you will need for your reference.

INTRODUCTION

This year's 12th Anniversary Event promises to be an amazing experience. Lireina and co have been working really hard to pull something amazing out of the Mitten-bag! The biggest thing for us this year is NO COOKING!! Yes - you heard it, we are catered and so you don't have to slave over hot stoves or clean up dirty dishes (though we know there are some of you that are saddened by this).

We hope that everyone, from veteran attendees to first-timers, has an incredible weekend!

COMMITTEES

This event would not be possible without the many members who volunteer to help with our committees. If you have questions or concerns regarding the following areas, please see the head of the respective committee:

- Decorating – Ariana Sulan
- Entertainment – Ne'Mireth Sedai
- Safety – Sean Gaidin
- Welcome – Rhed Sedai

AIRPORT PICK-UP AND DROP-OFF

You are responsible for your transportation to and from the campsite. Please know all of your pick-up and drop-off information before you arrive at the event. Also, please plan on splitting the gas bill both to and from the event with your traveling partners and be sure to bring cash for this purpose. People who avoid pitching in for gas may find it difficult to find drivers to volunteer in the future. Be sure to exchange phone numbers with your travel partners in advance!

EVENT CHECK-IN

We have a lot of people to check in on Friday and quite a lot to process. Please come at the appointed time, be prepared to follow the outlined procedure, and have any materials you may need to assist in your check in (e.g. ID).

- Check-in time is between 3pm and 6pm. If you are going to arrive after 6 p.m. on Friday, you must contact Rhed Sedai and/or Yelenia Sedai and let them know the anticipated time of your arrival so they may arrange a late check in for you. Please contact both via PM in advance of the event if possible. If circumstances arise that unexpectedly prevent you from arriving before 6, please contact Yelenia or Rhed.
- You are free to check in at in the Conference Centre anytime between 3pm and 6pm. Check-in will include:
 - Confirming your arrival at the site
 - Obtaining your name badge for the event
 - Signing liability and photo release forms
 - Receive program, small welcome bag, etc.
 - Receiving directions to your assigned room and cabin, if applicable
 - Sign up for special activities (e.g. Amyrlin's Tournament, Costume Contest)

DEPARTING MONDAY MORNING

We must be completely checked out of the cabins by 0830am Monday morning. This includes cleaning the space and returning everything to how we found it. To facilitate this, a member of your room must check out with Yelenia Sedai or Lireina Sedai in the Conference Centre no later than 8AM. Check-out will include a room inspection. No roommate should depart the site before inspection & check out is confirmed, unless pre-arranged with roommates who understand that they are responsible for remaining cleaning & chores. Additional information for a post Anni gathering will be provided at the event if possible.

CABIN ASSIGNMENTS

Main Cabin - Conference Center

Room 1 Karaelyn Midorie Venric Methalion Mele	Room 6 Pol Tian Rhed	Room 11 Wil Caerwyn Ivanor	Room 16 Jasin Xylina Sorcha Braedan
Room 2 Amarande Kassidy Owenaleah	Room 7 Kessa's Guest Aavyn Kessa	Room 12 Melisande Loradin Shendare	Room 17 Ne'mireth Toral Mashiara
Room 3 Azi Lauraine Velaris Thalin	Room 8 Roheryn Eveany Stasia	Room 13 Tree Atreyu Ariana	Room 18 Lireina Jaim Eleyan
Room 4 Morrighan Jodea	Room 9 Skaya Skaya's Husband Dreki	Room 14 Alerus Aryawnah Oksana	Room 19 Lillian Drake Yele
Room 5 Bryher Verscen Anika	Room 10 Locus Larallele Satara	Room 15 Elizabeth Eli	Room 20 Karassa Alcyon Kyla

Arapahoe Cabin - bottom bunks (or you could sleep on your top bunk, your choice!)

Nandi Dovienya Hanajima Emerylde Emory Ajailyn Morrivinna Tomeina Raieese Raevyn Tsornin Raina Tsornin Kitan Andra Enya	Amyrlin's Chambers Viv Sean Alanar Alanar's Wife
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DIRECTIONS

YMCA Camp Copneconic
10407 North Fenton Rd.
Fenton, MI 48430

If using a GPS, make sure to enter NORTH FENTON ROAD. If you do not include North, gps units will take you to the wrong end of town.

From the North:

Follow I-75/ US-23 south until they split. Follow US-23 (not I-75) south until you come to the Thompson Road exit. Exit, turn left and follow to Fenton Road. Turn left and follow Fenton Rd. to the camp entrance on the right.

From the East:

Follow I-69 west to I-475 south. This intersection is in Flint. Follow I-475 south to the Hill Road exit. Turn right off of exit and go to the next traffic light which is Fenton Rd. Turn left on Fenton Rd. and follow it to the camp entrance on the left (approx. 5.5 miles).

From the West:

Follow I-69 East (towards Flint) and exit onto I-75/US-23 south. Follow I-75/US-23 until they split. Follow US-23 (not I-75) south until you come to the Thompson Road exit. Exit, turn left and follow to Fenton Road. Turn left and follow Fenton Rd. to the camp entrance on the right.

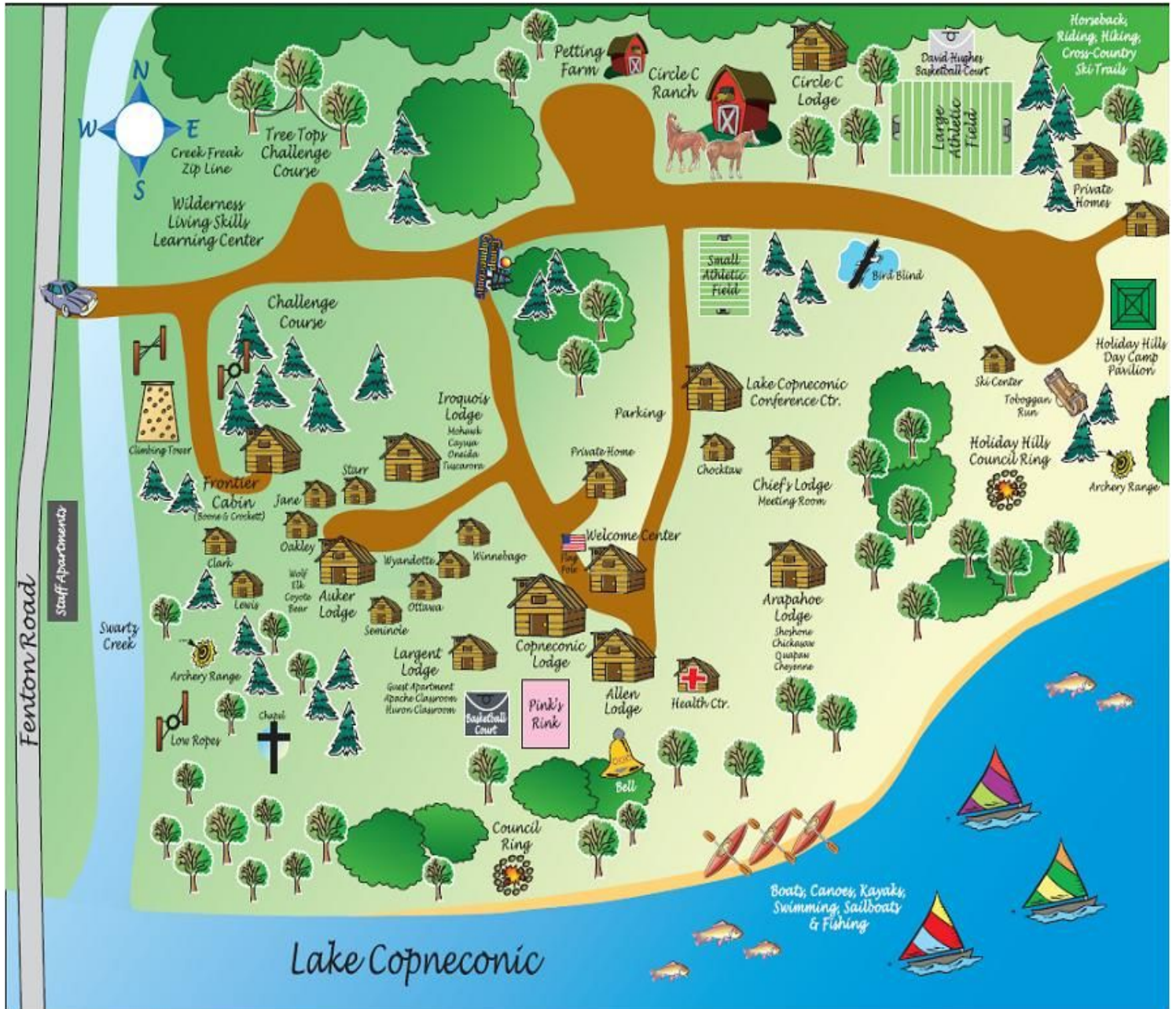
US-23 From the South:

Follow US-23 north to the Thompson Rd. exit. Exit, turn right on Thompson and follow to Fenton Road. Turn left and follow Fenton Rd. to the camp entrance on the right.

I-75 From the South:

Follow I-75 north and exit at North Holly Rd. which is exit #108. DO NOT EXIT AT EAST HOLLY RD. WHICH IS EXIT #98. Turn left and go about ½ mile to Baldwin Road. Turn right on Baldwin and go a few miles to Fenton Road. Turn left onto Fenton Road and follow it to the camp entrance on the left.

CAMPGROUND MAP



SCHEDULE OF EVENTS*

Most events are voluntary. We hope you'll join us for all of the activities, but the only mandatory obligations are registration, your group's assigned chores, site clean up on Sunday night/Monday morning, and check out. If you want a break and would like to go hiking or explore the site or grab coffee with a friend, that's fine, just make sure that if you go on your own that someone knows where you're going in case of emergency. Thanks!

	Friday	Saturday	Sunday	Monday
	Olde Warder & Hen Pub Night!	Amyrlin's Feast		
8 AM		8am: Breakfast	8am Breakfast	GTFO Must be checked out! 8:30am
9		9-12pm PX90, Zumba, Indoor/Outdoor Games	10-11 am: Paid activities	Congregate for Breakfast at Chief's Lodge
10			11am: Belly Dance	
11		10:30am: AT: Swords		11am: Farewell Brunch TBD
Noon		12pm: Lunch	12pm: Lunch	
1				
2	Welcome Committee Meets	1:30pm: AT: Archery	1:30pm: Video Games, Indoor/Outdoor games	
3	3pm Registration Opens. Board Games Available	3pm: AT: Trivia	2:30 Irish Dance	
4			3:30pm: Self Defense Workshop	
5		4:30pm Makeover workshop	4:30pm Origami	
6	Entertainment, Safety Committee Meetings		5:30 Beer Tasting	
7	6:15pm: Brief Da'Covale meeting Dinner: Olde Warder and Hen Tavern Theme Bubble show and flash mob	7PM Feast 7:30 PM Amyrlin's Awards	7pm - Dinner	
8		8pm: Costume Contest	8pm - Other Membership Awards	
9	8:30pm: Official Welcome & Toast, Raisings & Bondings	8:30pm Marriage Ceremonies, etc 9:00 PM Da'Covale Auction Right after - Dance Party	9pm Karaoke	
10	Free time - get your membership toasts in!		Last night to PAR-TAY!	
11				
Midnight				

DINING & ALLERGIES

All meals will have identified vegetarian options. We have tried to accommodate those food allergies we have been made aware of. Please be sure to let everyone eat before going up for seconds. We will attempt to have an open seating plan (people come in over an hour period, moving from the tables as soon as they are done eating), but if that doesn't work, we may have to resort to assigning dining times. Please be courteous and move your conversation elsewhere after you are done if people need a place to eat.

HEALTH AND SAFETY

While every member and guest is expected to be responsible for themselves and their own well being, we do have members in place to help in this regard. Any TarValon.Net Community Admin and those on our safety committee will do their best to help you. Some of them include:

Yelenia Sedai (*Mistress of Revels*) – Yelenia is the main event coordinator. She can be contacted for information regarding schedule, activities, general questions, and can be sought out in case of emergency.

Lireina Sedai (*Local Liaison*) - She can be contacted for information regarding the site and local area.

Viviana Sedai (*Amyrlin Seat*) – Viv, or much more commonly “Mother,” oversees the general execution of the event and serves as the final authority while at camp. If there is a dispute or a member problem during the event, the Amyrlin will be brought in if it is not quickly resolved.

Sean Gaidin (*Safety Coordinator*) – Contact him if you have any safety related issues. In the event of a medical emergency, we will have you transported to the nearest hospital or clinic.

Please be aware of the following safety concerns:

- Be careful when handling recreation equipment. Especially if you plan on playing with practice swords, bows and arrows, or are wearing any sort of weapon. You are responsible for your own safety, and a strict safety code will be followed. If you have had any alcohol you will not be permitted to participate in any weaponized events.
- Please do not grab or unsheathe a weapon belonging to another person. While it is fine to take a weapon out of its sheath to show people, anyone caught brandishing live steel will be asked to leave the event.

SET-UP AND CLEAN-UP

All members are expected to help with set-up and clean-up. We are lucky this year that we are being catered and therefore don't need to set up and clean up after ourselves quite the same, however you will still need to help out when required, even if it is by clearing up the table you were sat at.

REGARDING NOISE LEVELS

We ask that all members be courteous of fellow members who may be sleeping, especially between the hours of midnight and 10am. The Administration reserves the right to ask members to quiet things down if it is getting unreasonably disruptive. While breakfast officially will start being served at 8am, we ask that those eating it try to keep noise to a minimum until 10am. Vivianna Sedai, and Yelenia Sedai will be serving as Cabin Leaders. They are there to help you with any minor issues that come from co-habitation, and we ask that you listen to them if they ask for activities to be moved elsewhere, or to quiet down.

Living in close quarters with a lot of people can be challenging. There are several things you can do that will help keep things running smoothly.

- Keep your items tidy. Don't throw things on the floor or allow it to accumulate in piles. This makes packing and clean up much easier, and drastically cuts down on the number of lost items.
- Respect other's sleeping spaces. Don't sit on their beds without asking (or put your feet up on them!), don't use your room as a place to socialize if any of your roommates are sleepy, be sure your roommates are okay with you engaging in any behavior which might be uncomfortable to walk in on, etc.
- Room trash bins need to be emptied every day. Coordinate with your roommates and make sure it happens! If you have particularly gross (or personal) trash, please be polite and empty your bin yourself.

RULES AND REGULATIONS

- Members and guests will be held accountable for their behavior as outlined in our Constitution.

Article 4, Section 4 states: *All attending a TarValon.Net function must behave in full accordance with this constitution and the Code of Conduct. Members who fail to comply may be asked to leave the event and will not be granted a refund. If disciplinary action is needed at a real life event, it may result in termination of membership. Members must act as responsible guests. This includes respecting personal property and space, as well as helping with set-up, clean-up, and*

costs.

- Be respectful of personal space. Everyone is a little different, get to know someone before you touch, hug, cuddle, or otherwise invade someone else's "personal space".
- No person under the age of 21 may consume alcohol at the event. No member or guest under the age of 18 may smoke.
- You may not bring a guest who was not previously approved through our guest list.
- Smokers are asked to smoke only in the designated smoking area. These areas will be outdoors. Please dispose of cigarette butts and ashes appropriately.
- No one may handle a sword if they appear intoxicated. Anyone found handling a weapon in an inappropriate or threatening manner will be asked to leave the function without refund.
- If you want to participate in an activity, please arrive on time.
- Members should be aware that we are sharing the site with other paying guests, and should behave accordingly in a respectful and courteous manner (as well as be aware of noise levels). Additionally, the staff has gone out of their way to assist us in putting this event together several times over the past months. Please thank them!
- All members must comply with requests of Administration. *Please note, administrators were chosen very carefully for this event. They are not the sort of people to make arbitrary requests and support both your personal responsibility and privacy. If an administrator asks you to change a behavior it is because there is considerable risk to yourself or others involved. Refusal to comply may result in your being asked to leave the event.*
- If you have a difficulty, or need assistance, please contact an Administrator for help.

DA'COVALE AUCTION

The "Da'covale Auction" is one of TarValon.Net's biggest fundraisers. These funds go directly to paying our day-to-day operational costs. It's a fabulous way for both those who put themselves up for auction and those who buy them to help keep us up and running! Volunteers will be auctioned on Friday night and their service lasts from the time of purchase through 2 AM Saturday (unless otherwise specified). People may chip in together and jointly purchase a da'covale. You may purchase more than one.

After some feedback from our Membership Survey, our Da'covale Auction will be run a little bit differently than it has in the past. Instead of auctioning off people, we are now auctioning off services. This means that instead of purchasing your da'covale and making them do anything that you'd like, you'll be purchasing services that they offer. Some examples include a 30 minute back massage, 2 hours of fetching drinks, writing and performing a song for you, offering graphical services, and baking you cookies.

We have screened quite a few applicants this year and many services are going to be offered at the event. Please make sure to bring cash or a check (we don't take cards, sorry!) to be paid at the event. We also have a couple of "General Services" Da'covale who are not limited to one service, but the guidelines remain strict on what they are and are not allowed to do.

The following rules apply to owning a "General Services" Da'covale:

1. You cannot have your da'covale do anything illegal.
2. You cannot make your da'covale do anything sexual in nature. (If (s)he wants to, and you're up for it, that's your business, but you cannot use their "servitude" to have them do it.)
3. Da'covales are not to be beaten. (Unless they're into that sort of thing, see above)
4. The ownership of a da'covale will be dissolved without refund if Administration determines that the da'covale is being unduly mistreated.

If you have volunteered to be a da'covale, you must attend the mandatory meeting and training session in the main cabin. Please do not be late!

As a note, some services offered are future services. What this means is that they will not be fulfilled at the event, but it will be recognized by the administration that a contract of sorts was made between the two parties, and it's up to the person offering the services to fulfill their obligations to the person who paid for the services. Even though the service is offered at a time in the future, *payment is still due at the event.*

COSTUMES

Costumes are not required, but they are a fun part of our events and are highly encouraged! Feel free to wear your costume at any time, or even just at our main events. If you have more than one, we suggest you use your more common traveling costume for Friday night at the Tavern, and your more noble costume for Saturday's festivities. The costume contest will

be held on Saturday night. Have fun!

SUGGESTED PACKING LIST

****Bed & Bath linens are provided****

Towel - there are towels provided, but they're a bit small - it's up to you!

Comfortable shoes and clothing for variable weather and costuming

Cold/wet weather gear (e.g. a good winter coat)

Hiking gear if desired

Toiletries

Public-friendly pajamas

Flashlight, sun screen

Necessary medications

Camera and film/memory/battery

Anything else you promised you would bring for the event

Cash

A WORD FROM OUR LEADER ON WHAT TO EXPECT

TarValon.Net events can be daunting when attended for the first time. It can be especially challenging for people who have never met friends off of the Internet before, or for people are generally not used to being around a lot of people for a few very intensely social days! The following information should help you prepare for the weekend, clarify what we're doing, and minimize any surprises.

- *TarValon.Net people are generally a very friendly lot! Many people are initially surprised by how many people recognize them on sight, and how warmly they're greeted. If you're attending, then you're a member here and many of us view our friendships here as being just as valuable as our friendships elsewhere. There is generally a lot of hugging, especially on the first day.*
- At this point in time, many of us have met in person several times. As such, we are comfortable around each other. Remember that a lot of us know each other well, have each other to our homes on a regular basis, talk on the phone quite a lot... The closeness is quite normal.
- *Our major events have a lot of people present. It can be easy to be overwhelmed by all of it and feel suddenly very alone even when in a crowd. It's common; almost all of us have felt it at one event or another (I tend to feel that way at least once every event). The best thing to do is find a quiet space for a time, grab some one on one time with another person and talk it out, then get back into the social fray. A lot of us are computer geeks and as such are used to more private time and personal interactions. Expect that you might feel this way, and don't worry if it happens.*
- With ~100 people living in close proximity for four days, someone is going to invariably annoy or anger someone else. We have a lot of different personalities (many of them quite strong) and not all of them are going to click. Do your best to remember what you like about that person, give yourself some distance, and be generous with your forgiveness. ;-)
- *This event is an adult party. We are doing our best to make it slightly more family oriented, but it is at its heart a bunch of adults camping together. People will undoubtedly drink too much, people will hook up, and people may even do/say stupid things. What happens at camp stays at camp. We don't gossip about who slept where, or who needed a hangover remedy on Sunday morning.*
- I, along with many of the other very Senior members of the site, tend to joke a lot and enjoy making fun of ourselves (which may include self-deprecating comments about us being a cult, or desires to take over the world). It is vitally important to understand that this is all said in jest. We are not a religion. We are not trying to take over the government. We are not going to all go live in a commune. It is quite safe to drink the Goldschlager, save for perhaps personal taste. No, we can't channel. And no, we do not think we are better than anyone else. If you hear someone say something that you find alarming, and you are not certain if it is in jest, please ask them. And if you ever hear that I have said something and you don't know if it was in jest or not, please ask me and I will be more than happy to honestly tell you what I meant, and explain the joke if applicable. ;-)
- *At events we tend to refer to each other by a mix of our Tower and our real life names (Tower names are more common at the larger events). It is perfectly acceptable to use either. Titles are generally not used. (However, I have been known to personally answer faster to "Mother" than to "Melissa" or "Eleyan" at events because it is generally what people call me and if I am multitasking that's the name I keep an ear out for.)*
- Yes, Novices do dishes and Recruits take out the trash. But so does everyone else. Chores are shared communally.
- *We do have some ceremonies that we perform which include our raisings. These are a fun, theatrical part of our event and many people look forward to it!*
- Cell phones may not work at our location. Try to have voice mail available or a single point of contact to check in with in case you are difficult to reach.

TIPS TO HELP YOU HAVE A BETTER TIME

- *Have one or two “buddies” that you keep track of over the weekend. A lot of people use their Aes Sedai/Warder, Roomies, members of their Ajah, etc. for this purpose. It’s good to have someone know where you are and how you’re doing.*
- *Try to eat with different people at each meal! We have such a great array of members and each of them is unique and wonderful in their own way. Eating with someone new is a great way to get to know more people.*
- *Try to say “hello” to everyone at least once at the event. You will surely not be able to have a long meaningful conversation with everyone in the span of four days, but do try to meet and greet everyone.*
- *Get involved in the activities. There is a wide variety of activities to choose from! Pick one that suits your mood and spend time with everyone.*
- *Try to get some sleep. It can be pretty scarce at our events. But sleeping, and remembering to hydrate oneself, can make a big difference in the quality of one’s experience.*